

Schedule 3 – Timing Regulations *(as at Summer 2013/14)*

Minor Round Timing Regulations

Grade / Division	Quarter Length	Shot Clock Used?	Time Outs	Game Timing	Last 2 Minutes of Game	Quarter Breaks	Minor Round Overtime?	Overtime (time / break / number of time-outs per team)
Under 8	8 min	No	1 per team per half, clock does not stop. No time-outs in last minute each quarter	Running clock	Running clock	1/2/1 min	No	
Under 10	10 min	No	1 per team per half, clock does not stop. No time-outs in last minute each quarter	Running clock	Running clock	1/2/1 min	No	
Under 12 Division #1	8 min	No	1 per team per quarter	Fully timed		1/3/1 min	Yes	3 min/1 min/1
Under 14 Division #1	8 min	Yes – starts at half way	2 per team in the first half 3 per team in the second half	Fully timed		1/3/1 min	Yes	3 min/1 min/1
Under 16 Division #1	10 min	Yes	2 per team in the first half 3 per team in the second half	Fully timed		1/3/1 min	Yes	5 min/1 min/1
Under 19 Division #1	10 min	Yes	2 per team in the first half 3 per team in the second half	Fully timed		1/3/1 min	Yes	5 min/1 min/1
All other junior grades	10 min	No	1 per team per half, clock stops.	Running clock	Fully timed only if the score difference is 10 points or less	1/2/1 min	No	3 min/1 min/1
Senior Premier Division #1 and #2	10 min	Yes	2 per team in the first half 3 per team in the second half	Fully timed		2/5/2 min	Yes	5 min/1 min/1

Grade / Division	Quarter Length	Shot Clock Used?	Time Outs	Game Timing	Last 2 Minutes of Game	Quarter Breaks	Minor Round Overtime?	Overtime (time / break / number of time-outs per team)
Senior A Grade	12 min	No	2 per team per half, clock does not stop unless within the last 2 minutes of the game. No time-outs in last minute of the first, second and third quarters	Running clock	Fully timed	1/2/1 min	No	3 min/1 min/1
All other senior grades	10 min	No	1 per team per half, clock does not stop. No time-outs in last minute of the first, second and third quarters or in the last 2 minutes of the game	Running clock	Running clock	1/2/1 min	No	3 min/1 min/1

Delays to Scheduled Start Times

All games should commence at the scheduled start time. Where, for whatever reason, games are running later than scheduled, the CSO will make appropriate arrangements to attempt to get games back to the scheduled start times.

Pre-Game Warm-Up Time

Senior Premier Division 1 and 2: Ten (10) minutes per game. Where necessary, at the discretion of the CSO to ensure games run on time, the pre-game warm-up time may be reduced to not less than five (5) minutes per game.

All other grades: Five (5) minutes per game. Where necessary at the discretion of the CSO to ensure games run on time, the pre-game warm-up time may be reduced to not less than two (2) minutes per game.

Playoff Timing Regulations

The timing for playoff games shall be as per the Minor Round Timing Regulations grid. Grades below senior A-grade will be fully timed in the last two minutes Under 8 and Under 10 (non-competitive grades) no playoff games are played.

Where a game is tied at the end of play, overtime periods shall be played as per the timings specified in the "Overtime" column of the Minor Round Timing Regulations grid, above, until there is a winning team. Overtime periods shall be either fully timed or running clock, as per the "Game Timing" and "Last 2 Minutes of Game" regulations for each grade.