



Competition Rules and By-Laws

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1 Competitions Philosophy Statement

1.1 Purpose

1.1.1 This statement outlines the philosophy of Basketball ACT's approach towards competitions. The statement is intended to ensure that any decisions relating to competitions are made in accordance with Basketball ACT's strategic plan. In addition to informing the decision making process, it provides a clear and transparent framework for decision making, which will be used to communicate the rationale for decision to customers.

1.2 Accountability

1.2.1 The Basketball ACT Competitions Committee and Basketball ACT Competitions Management are responsible for ensuring decisions relating to competitions are consistent with this statement and that customers are consulted in relation to decisions prior to any major change to competitions.

1.3 Principles

1.3.1 Through a set of well managed junior and senior competitions Basketball ACT aims to:

- provide participation opportunities in the sport of basketball for all people and all levels
- increase participation over the long term (and maintain in short term)
- achieve sustainable competitions – over the long term each competition should have a business model that contributes positively to the equity of the organisation (maximises revenue and covers costs)
- ensure the value for money to participants is maximised
- maximise the experience, satisfaction and safety of all participants
- provide a variety of opportunities to engage non-traditional customers and broaden our reach
- continually improve our competition offerings and where appropriate be innovative
- provide a premier level competition that contributes to player development and a viable pathway that will assist with our future elite success
- provide age and skill appropriate competitions for juniors which are consistent with contemporary recommendations for junior sport (including ensuring that competitive elements are introduced appropriately)

2 Introduction

2.1 Purpose

2.1.1 The aim of these Competition Rules and By-Laws is to provide all stakeholders with a clear and concise framework under which competitions are conducted by Basketball ACT.

2.2 Application of By-Laws and Competition Rules

2.2.1 Subject to these by-laws, games will be played and refereed under the Official Basketball Rules as published by FIBA from time to time.

2.2.2 Alterations to the Official Basketball Rules, to suit Basketball ACT competitions, are specified in these Competition Rules and By-Laws, and the attached schedules, and are approved by the Basketball ACT Board.

2.2.3 Where there is a difference between the Official Basketball Rules and these Basketball ACT Competition Rules and By-Laws, unless stated in this document, the Basketball ACT Competition Rules and By-Laws will apply.

2.2.4 Changes in rules as adopted by FIBA may or may not be immediately implemented for Basketball ACT competitions. Any rule change will be communicated to customers and members in a timely manner prior to implementation.

2.2.5 Revisions to these Competition Rules and By-Laws will be considered by the Basketball ACT Competition Management and the Competition Committee. Any changes proposed by the Competition Management are to be submitted to the Basketball ACT Board for ratification. Changes are to be ratified prior to the start of a season. The Basketball ACT Competition Management will formally review this document at least every two years.

2.3 Definitions

age group means all those divisions of the competition which play under the same age, eligibility and gender criteria.

BACT means ACT Basketball Incorporated, trading as Basketball ACT.

CC means the Competitions Committee of BACT as provided in the BACT constitution. Refer to [Schedule 1 – Competitions Committee Terms of Reference](#).

club means an incorporated community-based club or a tertiary, military or school-based club which enters into a BACT competition.

CM means Competition Management, the employees of BACT responsible for the management of competitions.

CSO means the position of Customer Service Officer, an employee of BACT.

competition can be used interchangeably with “season” and means the full set of games including all the round games (minor round) and the play offs.

development program is a BACT program for an age group which requires additional training on a weekly basis and may or may not lead to playing for the ACT in New

South Wales competitions (or equivalent), or a higher level of representative Basketball.

development program coach is a coach who is the head coach or assistant coach of any BACT Development Program. This applies for the period up until the new development program coaches have been appointed.

division means a particular grade of the Senior Premier competition or a particular grade of junior competition.

draw means the schedule of games produced by BACT which dictates which teams play against other teams in the same division or grade each round.

fill-in player means a player substituting in a team for a regular player who has a legitimate injury or reason for absence.

finals can be used interchangeably with playoffs and means the series of games played following the conclusion of the minor round to determine the winner of the overall competition.

game means an individual match of a round where one team plays another team.

game fee is the amount payable to BACT from the club or individual team and is determined at the beginning of each competition.

game played means that a player's name and number was recorded and that player was on the bench in uniform and available to play.

grade is the collective term for those teams which play against each other in the same draw of a competition. Each junior age group, as well as senior and mixed competitions are divided into grades where the teams are approximately the same ability.

Hearings Information Officer means the employee of BACT appointed with responsibility for the receipt of reports for misconduct.

individual team refers to a senior team that is a stand-alone team and not affiliated with any member club.

ineligible player means a player who is ineligible to participate in BACT under any provision of these by-laws.

junior development player is a junior player who has been approved to play for the same club in two (2) grades within the same age group for a whole season. It does not refer to a player who is playing in a higher age group. Refer to [section 5.5.7](#) for further information.

local interchange relates to the online clearance system where a player is to play for both their normal club as well as a second club for the current season. **Refer to rule 5.6.4**

minor round means the regular season or home and away season, which is the number of total rounds of the draw prior to the playoffs.

non-competitive grade means an age group or division of a BACT competition where the focus is on fun, participation and skill development rather than the competitive aspect of winning the game.

poaching means any approach made to attempt to persuade or coerce a player to leave their current club or team and become a member of another club or team, especially by using duress, secret or dishonest methods.

Referees, are responsible for the on court control of players from the commencement of the pre-game warm up period to the confirmation of the result after the game.

representative player is a junior player who has been selected in a current ACT representative team for their age group.

representative team is a team of players who have been selected to represent the ACT for their age group in a national basketball competition against other states or inter-state clubs.

representative team coach is a coach who is the head coach or assistant coach of any BACT Representative Team. This applies for the period up until the new representative team coaches have been appointed.

round means the set of games which are usually played during one week or weekend of the competition, where each team plays one game (or has a bye).

RSO means the position of Referees Supervising Officer, an employee of BACT.

season can be used interchangeably with “competition” and means the full set of games including all the round games (minor round) and the play offs. Generally there is a winter and a summer seasonal competition.

social grade means any grade that is a not a Senior Premier Division or Junior Division 1. In seniors this also includes A grade and mixed grades.

temporary transfer is where a player is to play for a different club/team for the current season and to not play for their normal club. Refer to rule 5.6.4

unit, in terms of fees and fines, means the set amount for allocating fines, penalties or administrative fees that require a financial impost. Refer to [Schedule 2 – Fees and Fines](#).

zone defence means a player is defending an area of the court rather than defending a specific opposition player in accordance with accepted “man to man” defensive principles.

3 Competition Structure

3.1 Competitions

- 3.1.1 BACT will determine the number and format of competitions prior to each season. BACT may add or remove competitions from time to time.

3.2 Grade Structure

3.2.1 Teams Per Grade

Each club or school may only have 1 team compete in Division 1 of a junior grade or Premier Division 1 in the senior grades..

3.2.2 Junior Grades

For each gender and age group, there will be Division 1, Division 2, Division 3 and so on, depending on the number of teams that nominate. Division 1 will be the highest level of competition.

Generally competitions will be provided for both male and female for Under 10, Under 12, Under 14, Under 16 and Under 19. Other may be provided for as deemed appropriate by BACT from time to time, including defining by age group, school year or other designation.

Any Under 8 and Under 10 age group will be considered non-competitive competitions. BACT may deem other competitions as non-competitive from time to time

3.2.3 Senior Grades

For each gender there will be Premier Division 1, Premier Division 2, A Grade, B Grade, C Grade and so on, depending on the number of teams that nominate. Premier Division 1 will be the highest level of competition.

3.3 Finals

3.3.1 Finals will be conducted in each grade, except for non-competitive grades, in a format as determined by BACT from time to time.

3.3.2 Finals format may differ between grades at the discretion of BACT

4 Commencement of the Competition

4.1 Nominations

4.1.1 Teams must be nominated using the process specified by BACT. Nominations must be submitted prior to the due date.

4.1.2 Late nominations will only be accepted at the discretion of BACT and will be dependent on teams already nominated.

4.2 Game Fees

- 4.2.1 Fees for each competition will be advised as part of the nomination process and will be published on the BACT website.
- 4.2.2 It is the responsibility of each club and/or team to pay the fees for each affiliated team nominated by the club and/or team.
- 4.2.3 The fees are levied per team for the full season. Which include the nomination and competition fees Each individual player must pay their BACT registration fee online which also includes their insurance component.
- 4.2.4 Fees for any finals round are included in the season fees and no additional costs will be incurred to teams playing in a finals game,
- 4.2.5 All fees for each team must be paid in accordance with BACT requirements and terms of trade as per the monies owing policy
- 4.2.6 Failure to pay fees by the due date may lead to the clubs/teams playing for no competition points or the removal of clubs/teams from the competition at the discretion of BACT. In the event of the removal of a team or club, refunds will not be given and any fines are as per [Schedule 2 – Fees and Fines](#).

4.3 Nomination of Players in a Team

- 4.3.1 A minimum of seven (7) players must be nominated for each team in Senior Premier Division or Junior Division 1 grades and a minimum of six (6) players must be nominated for each team in all other grades. In all grades, no more than 12 players may play for a team in any one game
- 4.3.2 BACT retains the right to refuse a player's nomination with a team in any grade or division and will provide information to the club or team on the reasons for any refusal.

4.4 Grading

- 4.4.1 Clubs or individual teams must make every effort to nominate in the correct grade.
- 4.4.2 BACT reserves the right to formally grade teams in a particular grade prior to the start of the season or during the first four weeks of competition.
- 4.4.3 At any point during the season BACT reserves the right to refuse or alter a team nomination, or to re-grade a team, in consultation with the club or team concerned.

4.5 Team Uniform Colours

- 4.5.1 The colours of the team uniform including dominant colour of top and colour of shorts must be approved by BACT.

4.6 Competition Draw

- 4.6.1 CM will prepare a draw for each grade of competition and these shall be published on the BACT Website.
- 4.6.2 BACT may alter the draw where circumstances require from time to time. A penalty may be imposed for any change requested by a club after draws are completed. Refer to [Schedule 2 – Fees and Fines](#).

5 Player Registration, Eligibility and Transfers

5.1 Player Registration

- 5.1.1 Players must be registered with BACT.. Until a player is registered they are not eligible to play in a BACT competition.
- 5.1.2 Once a competition has commenced, players must be added to the team's registration prior to them taking the court.
- 5.1.3 Unregistered players are not permitted to take part in any scheduled game. Any team that plays an unregistered player will be disqualified for that game. A team may be removed from a competition at the discretion of BACT if they repeatedly play unregistered players.

5.2 Player Eligibility

5.2.1 Junior Eligibility

Unless otherwise approved by BACT, to be eligible to play in an age group, a player must be under the age required on 31 December of the year in which the competition is to be completed. For example a player may participate in Under 19's provided they do not turn 19 during the year in which the competition is completed.

To be eligible to play in a competition based on school year, the player must be attending a school in the applicable school year. This is irrespective of the date of birth of the player.

5.2.2 Seniors Eligibility

A player is eligible to play seniors if they turn 18 during the year the competition is being played.

A junior player who is 16 or 17 years of age at the completion of the competition season being played is allowed to play seniors provided they have submitted the approved form signed by a parent or guardian and club president or junior coordinator.

A player who is still eligible to play under 16s is unable to play seniors unless an exemption is granted by CM in consultation with the Head of High Performance and Coaching.

5.2.3 Masters Eligibility

For a player to be eligible for a Masters competition they must be at least 35 years old. A player turning 35 during the year is eligible to play Masters in that year.

5.2.4 Finals Eligibility

To be eligible to play in the finals in a particular grade, a player must have been a registered player for the team. In addition, a player must have played in a minimum of 50% of all the games played by the team during the current competition in Senior Premier Divisions or Junior Division 1, or 33% of all the games played by the team during the current competition in any other grade. A bye does not count as a game

played. A forfeit does not count as a game played for a player from the team that forfeits a match, but does count as a game played for a player from the team that is forfeited against.

Teams that require fill-ins for finals may use a player from a lower grade or a lower or equal grade in a lower age group only if that player has previously played for the team and would be considered eligible to play in their nominated grade's finals.

Any other fill-ins require an exemption from BACT. Exemptions will only be granted in exceptional circumstances, taking into account considerations of fairness.

Where, during the season, a player is unable to play due to illness or injury they may be granted an exemption to participate in the finals. Medical certificates or other evidence of injury/illness may be required in order for an exemption to be approved. Exemptions are granted at the complete discretion of BACT, taking into account all relevant circumstances. No request for exemption based on illness or injury will be allowed after the completion of the last round of the competition.

A junior player is not allowed to play in more than one junior final on any one weekend, unless that player has an approved exemption from BACT, for example Junior Development Player status.

5.3 Restricted Players

5.3.1 Junior Restricted Players

A junior restricted player is a player who in the previous 12 months has been a member of the ACT or other state representative team at the respective Australian Junior Championships for under 16s, under 18s or under 20s, or, has been an ACT representative at the National Club Championships for under 14s. A player's restricted player status is reset once the player moves up to the next higher age group, or once a new representative team has been selected for his or her age group.

A junior restricted player cannot also be a junior development player (refer to [section 5.5.7 Juniors playing in two grades on a permanent basis \(Junior Development Players\)](#)).

Junior restricted players wishing to play in any division other than division 1 must have prior approval from BACT. Decisions will be made on a case by case basis and will be done with the consultation of the Head of High Performance and Coaching.

Junior restricted player wishing to play in an age group that is higher than their current age group, but in a grade lower than Division 1, must have prior approval from BACT (refer to [section 5.5.8 Juniors playing in two age groups on a permanent basis](#)).

5.3.2 Senior Restricted Players

A senior restricted player is a player who in the previous 12 months has played in an Australian or overseas elite level competition. Elite level competitions include the NBA, NCAA or other US or Canadian College competition, NBL, WNBL, SEABL or an equivalent competition in Australia or overseas.

A senior restricted player may only play in the highest senior Premier Division or in the highest mixed or social grade competition (i.e. A grade).

No more than two (2) senior restricted players may play in any one social grade team during the same season.

5.4 Exemptions to Play for Two Clubs in the Same Season

5.4.1 A junior player is not allowed to play for more than one club in any one season except where:

- The player's registered club does not have a team in the player's age group at that player's playing level, AND
- The inability to play at his or her playing level may jeopardise the player's ability to develop, AND
- If the player is a BACT representative team or BACT development program player, the team for which permission to play is being sought does not already have three (3) or more players playing in BACT representative teams.

5.4.2 Applications for junior players to play for two clubs in the same season must be approved by BACT on a season by season basis before the player plays for the second club. Refer to rule 5.6.4

5.4.3 If a junior player plays for a second club without permission, that team will be disqualified and a financial penalty may be imposed on the club. Refer to [Schedule 2 – Fees and Fines](#).

5.5 Playing Between Grades, Divisions or Age-Groups

5.5.1 Juniors playing in a higher grade on a temporary (fill-in) basis

A junior player may play up to four (4) games on a temporary (fill-in) basis in any grade above their age group but only for their club.

Once a player has played five (5) games in a grade or multiple grades higher than that player's nominated grade, that player will be regraded. The player must nominate one grade, of the higher grades they have played in, that they will play in permanently for the remainder of the season. Any further games played by that player in their original grade will result in disqualification of that team, irrespective of the result of the game (refer to [section 8.4 Disqualification](#)).

A junior player is limited to playing in no more than three (3) junior games in any round as per the conditions of 5.5

5.5.2 Juniors playing in a lower grade on a temporary (fill-in) basis

Subject to rule 5.5.11, a junior player may play down on a temporary (fill-in) basis within their age group, only in the club's next team below the player's nominated grade. For example, a division 3 player cannot play in division 5 if the club has a team in division 4. A junior Division 1 player may not play lower than Division 2 on a temporary (fill-in) basis under any circumstances

A junior player playing down a grade may play up to four (4) games in the grade below their nominated grade on a temporary (fill-in) basis. Once a player has played 4 games in the lower grade, any further games played by that player will result in disqualification of the lower grade team, irrespective of the result of the game (refer to [section 8.4 Disqualification](#)).

No more than two players from a higher grade can play in a lower grade in any one game. This includes any combination of development players and non-development players from a higher grade and players from a lower age-group Division 1 team.

Where a player plays in a lower grade on a temporary (fill-in) basis, the player's details and their regular nominated grade must be recorded. Failure to do so may result in a disqualification. Any higher age or development players may not play in a lower grade than their nominated grade, unless approved by Competition Management.

A junior player is limited to playing in no more than three (3) junior games in any round.

5.5.3 Juniors playing in a higher age group on a temporary (fill-in) basis

A junior player may only play up to four (4) games, regardless of the grade, in the age group immediately above their nominated age group on a temporary (fill-in) basis, only for his or her club.

No more than four (4) players from a lower age group will be approved to play in a higher age group Division 1 team on either a permanent or a temporary (fill-in) basis. For example, only four (4) Under 14 age group players would be allowed to also play in the same Under 16 age group Division 1 team in any one game.

No more than two (2) players from a lower age group will be approved to play in any one higher age group team on either a permanent or a temporary (fill-in) basis in Divisions 2 or lower. For example, only two (2) Under 14 age group players would be allowed to play in the same under 16 age group Division 2 team in any one game.

Subject to an approval under 5.3.1, a junior restricted player must play only in Division 1 of the higher age group (refer to [section 5.3.1 Junior Restricted Players](#)). All other junior players playing in a higher age group may only play in a grade which is no lower than the grade immediately below their normal grade. For example, a Division 1 player would not be allowed to play in a grade lower than Division 2 in the higher age group; a Division 2 player would not be allowed to play in a grade lower than Division 3 in the higher age group; and so on.

A junior player may not play more than one age group above their normal age group.

Information regarding any junior fill in players may be requested by CM at any time. A failure to provide such information may result in disqualification and or financial penalties.

A junior player is limited to playing in no more than three (3) junior games in any round.

5.5.4 Juniors playing in a lower age group on a temporary (fill-in) basis

A junior player may not play in a lower age group on a temporary (fill-in) basis unless approved by BACT prior to them playing.

5.5.5 Juniors playing in a higher age group on a permanent basis

The purpose of allowing a junior player to play permanently in a higher age group for their club, rather than his or her designated age group, is to accommodate a more

enjoyable experience. For example, this may allow a player to play with school friends, or to further develop their skills.

No more than four (4) players from a lower age group will be approved to play in a higher age group Division 1 team on either a permanent basis or temporary (fill in) basis. For example, only four (4) Under 14 age group players would be allowed to also play in the same Under 16 age group Division 1 team in any one game.

No more than two (2) players from a lower age group will be approved to play in any higher age group team on either a permanent or temporary (fill-in) basis in Divisions 2 or lower. For example, only two (2) Under 14 age group players would be allowed to play in the same under 16 age group Division 2 team in any one game.

The player's club must make an application for the player to be allowed to play in the higher age group for the entire season to BACT, no later than one (1) week after re-grading has been completed. The application must be submitted on the approved form and signed by a parent or guardian and club president or junior coordinator.

A junior restricted player must play only in Division 1 of the higher age group (refer to [section 5.3.1 Junior Restricted Players](#)).

Permission to play in a higher age group for a second club (such as a school club) is covered in [section 5.4 Exemptions to play for two clubs in the same season](#).

A junior player is limited to playing in no more than three (3) junior games in any round.

5.5.6 Juniors playing in a lower age group on a permanent basis

The purpose of allowing a junior player to play in a lower age group is to provide a safer and more enjoyable experience for the player by better matching the physical size, skill and ability of the player to those they are playing against. For example, a very small player who was born late in the calendar year or a special needs player may prefer to play in the lower age group.

The player's club must make an application for the player to be allowed to play in the lower age group for the entire season to BACT, no later than two (2) weeks after the commencement of the season (Winter) or one (1) week after re-grading has been completed (Summer). The application must be submitted to CM on the approved form and signed by a parent or guardian and club president or junior coordinator.

A junior player is limited to playing in no more than three (3) junior games in any round.

5.5.7 Juniors playing in two grades on a permanent basis (Junior Development Players)

The purpose of junior development player status is to allow a player to further develop their game by allowing them to play a second game per week for the same club, in the same age group, on a permanent basis.

The player should be a player who is close to but not yet at the level required to be a full time member of the club's next higher team above his or her nominated grade. A player who is nominated for a team in the highest grade within an age group may not be a junior development player.

Junior development player status is granted for one season at a time. The player may play in both their nominated team and the higher grade for the full season without penalty.

A junior restricted player cannot also be a junior development player (refer to [section 5.3.1 Junior Restricted Players](#)).

Up to two development players are allowed per team, per season, with the following restrictions:

- A division 2 or lower graded team must have at least six (6) nominated players before any applications for a development player will be considered.
- A Division 1 team must have at least seven (7) nominated players before any applications for a development player will be considered.
- The player's club must nominate the player as a development player to BACT for the entire season, no later than two (2) weeks after the commencement of the season (Winter) or one (1) week after re-grading has been completed (Summer). An application for development player status must be submitted on the approved form signed by a parent or guardian and club president or junior coordinator
- The player must be nominated in a team in the grade immediately below the grade they wish to hold development player status in, within the same age group and of the same club.
- BACT has the right to deny any player junior developmental player status or may rescind that status at any time during the course of the season, for example if the player is selected to a BACT representative team.
- A player who has previously played in a certain grade will not be allowed to be a development player for that grade in a subsequent season. An application for exemption to this rule must be made to BACT setting out the reasons why the player should be classed as a development player.

A junior player is limited to playing in no more than three (3) junior games in any round.

5.5.8 Juniors playing in two age groups on a permanent basis

The purpose of this by-law is to allow a junior player to further develop their game by allowing them to play a second game per week for the same club but in a higher age group on a permanent basis.

The junior player should be a Division 1 player in the lower age group who will benefit from playing in the higher age group for development purposes.

Junior restricted players wishing to play in any division other than division 1 must have prior approval from CM (see 5.3.1). Other junior players may play in either Division 1 or Division 2.

No more than four (4) players from a lower age group Division 1 team will be approved to play in any higher age group Division 1 team on a permanent basis. No more than two (2) players from a lower age group team will be allowed to play in any higher age group Division 2 team (or lower).

The player's club must make an application for the player to be allowed to play in a higher age group for the entire season to BACT no later than two (2) weeks after the commencement of the season (Winter) or one (1) week after re-grading has been

completed (Summer). The application must be submitted in the approved form signed by a parent or guardian and club president or junior coordinator.

The following restrictions apply:

- A division 2 or lower team must have at least six (6) nominated players before any applications for lower age group players will be considered.
- A Division 1 team must have at least seven (7) nominated players before any applications for lower age group players will be considered.
- BACT has the right to deny any player the ability to play permanently in a higher age group or may rescind permission to do so at any time during the course of the season.

A junior player is limited to playing in no more than three (3) junior games in any round.

5.5.9 Juniors playing in senior competitions

A junior player must meet the eligibility criteria at [section 5.2.2 Seniors Eligibility](#) to play in a senior competition on either a temporary (fill-in) or permanent basis.

Any approved junior player playing in senior competitions does so subject to section [5.5.10 Seniors playing between grades](#).

5.5.10 Seniors playing between grades

A senior player may play on a permanent basis in as many different senior social or senior mixed grades as they wish, but cannot play in the same senior grade, at the same playing venue, for two different teams.

A senior restricted player (refer to [section 5.3.2 Senior Restricted Players](#)) may only play in the highest senior Premier Division (i.e. Premier Division 1) on either a temporary (fill-in) basis or permanent basis.

A senior Premier One Division player may only play in the highest senior mixed or senior social grade competition (i.e. A grade) on either a temporary (fill-in) basis or permanent basis. A senior Premier Two player can play B-Grade where approved by Competition Management but no more than one Premier Two players per team.

Subject to rule 5.5.11 or senior development player status, a senior Premier Division player may play up to seven (7) games in another Premier Division on a temporary (fill-in) basis, only for their club. For example a Premier Division 1 player may only play up to seven (7) games in Premier Division 2 on a temporary (fill-in) basis. Once that player has played eight (8) games in another Premier Division, the player will be permanently re-graded into that Premier Division for the remainder of the season. Any further games played by that player in their original Premier Division will result in disqualification of that team, irrespective of the result of the game (refer to [section 8.4 Disqualification](#)).

Each club may nominate up to two (2) senior development players. Senior development players must be 23 years or younger for the duration of the competition and have aspirations to play at a higher level. Senior development players may play in Premier 1 and 2 for the duration of the season. Status as a senior development player must be approved by CM, in consultation with the Head of High Performance and

Coaching. Applications for senior development player status must be made no later than two weeks after the commencement of the season.

5.5.11 Playing between grades- end of season restriction

Players may not fill-in in a lower grade (play down) in the final 4 rounds of the season, unless an exemption is granted by CM.

5.6 Transfer of Players Between Clubs/Individual Teams

5.6.1 Procedure

The general policy for all grades, both juniors and seniors, is that a player may freely move between clubs/individual teams in between seasons.

Any player who wishes to change club or team may do so only after they have completed the online transfer process, regardless of how long ago they played for the club or team.

Transfer clearances are processed using the online clearance system. The receiving club is required to initiate any clearance.

The player's original club will be notified by email of the request for clearance and will have 14 calendar days to approve or deny, if this is not completed within the specified time BACT will contact the player's original club to confirm the transfer..

Clubs/individual teams only have the right to refuse a player's clearance where the player is in debt to the club/individual team for a uniform or fees or has other club equipment. The reason for refusal must be advised at the time of refusal.

After the originating club/individual team has approved or refused the clearance, CM will review the transfer and either approve or request further information. CM will action the clearance within seven (7) calendar days.

Clearances must be finalised before a player plays for their new club/individual team. If a clearance has not been finalised and the player takes the court, the team the player plays for may be subject to disqualification.

The receiving club/individual team may appeal the refusal of a request by either another club/individual team or BACT. The receiving club/individual team should submit their appeal in writing within seven (7) calendar days.

5.6.2 Restrictions on Transfers

The purpose of restrictions on transfers is to ensure an even competition and that clubs are not disadvantaged by the transfer of players.

Any player who is a junior restricted player may not transfer to another team if that team already has three (3) or more junior restricted players in the same age group (however, a team is allowed to have (3) or more junior restricted players provided those players have been developed within the club and/or have been at the club for a period of three (3) years or longer).

A representative team player or development program player cannot transfer to a club where a current BACT representative team coach or BACT development program coach is coaching any team in the same age group and gender which the player is transferring to. For the avoidance of doubt, a coach is considered to be a current BACT representative team coach or development program coach until such point in time the coach is formally replaced.

BACT does not condone poaching (refer to [section 2.3 Definitions](#)). If there is evidence of poaching then the transfer will be denied. If the evidence arises after the transfer has taken place the receiving club will be fined in accordance with [Schedule 2 – Fees and Fines](#).

A player who is registered and playing with a club or team in a BACT competition may not train with or register with another club or team in BACT competitions without approval from his or her current club or team.

A club or team shall not invite a player to train or seek a clearance from another club or team without first informing the player’s current club or team of its intention to approach the player. A club or team shall conduct negotiations for a clearance with courtesy to the player and the player’s current club or team, with minimum pressure on the player and in an open and transparent manner.

Any junior player may only be granted a maximum of two transfers from U12’s to U19’s unless they meet requirements of 5.6.3

5.6.3 Exemptions to Restrictions on Transfers

An application for an exemption to section 5.6.2 of the by-laws must be made in writing to BACT and approved prior to playing for the new club. Exemptions to restrictions on transfers can be made under the following circumstances:

- Where a player is requesting a transfer due to a change of schools and school rules require that they play for the school club; or
- Where a player is requesting a transfer due to a change of residence (that is, moving to an area in their new club’s region).

5.6.4 Temporary Transfers and Local Interchanges

From time to time there may be a need for a player to be loaned to another club/team but still remain a member of their original club/team. To facilitate this, the online clearance system has been designed to allow for both a temporary transfer and a local interchange (refer to [section 2.3 Definitions](#))

The temporary transfer or local interchange must be agreed by both clubs/teams involved.

The following guidelines for each situation apply:

Situations	Type of Clearance	Length of Clearance
Playing as a development player with a second club/team	Local Interchange	One Season
Playing for a second club as regular club does not have a team	Temporary Transfer	One Season
Playing for regular club in one age group and for a second club in a higher age group	Local Interchange	One Season

6 Starting a Game

6.1 Recording of Names

6.1.1 All players must have their name and number recorded before half time of the game.

6.2 Minimum Number of Players to Commence the Game

6.2.1 A team must have a minimum of five players in Senior Premier Divisions or Junior Division 1, or four players in all other grades, in order to start a game.

6.2.2 In mixed games there must be no more than three male players on the court at any time for each team during the game.

6.3 The Game Ball

6.3.1 The match ball will be provided by BACT.

6.3.2 Under 8 and under 10 will play with a size 5 ball.

6.3.3 All junior girls' grades, senior women's grades, under 12 boys' grades and under 14 boys' grades shall play with a size 6 ball.

6.3.4 All under 16 boys' grades, under 19 boys' grades, senior men's grades and mixed grades shall play with a size 7 ball.

6.4 Uniforms Regulations

6.4.1 Senior Premier Divisions or Junior Division 1

Senior Premier Division or Junior Division 1 players must be wearing the exact same make of both playing top and playing shorts. No variations in colour or design are permitted apart from names of sponsors which may vary from player to player.

A Senior Premier Division or Junior Division 1 player is regarded as out of uniform if that player:

- Is not numbered according to the Official Basketball Rules as published by FIBA from time to time. An inside out top is not allowed as 00.
- Is using tape numbers.
- Is wearing a number that duplicates a number already being used by another member of the same team.

In Senior Premier Divisions or Junior Division 1, t-shirts or compression garments are only permitted to be worn under uniforms provided they are not visible and conform with the Official Basketball Rules (published by FIBA from time to time). Exemptions to this rule for medical or religious reasons are available as per [section 9.7](#) and [section 9.8](#).

Where a uniform violation is identified it must be reported to the CSO.

In Senior Premier Divisions or Junior Division 1 a player may not play out of uniform. If they are mistakenly allowed to play and subsequently it is noticed that the player is out of uniform they shall be awarded a technical foul and cannot continue to play out of uniform.

6.4.2 Social Grades

It is preferable that all players in social grades wear the exact same make of both playing top and playing shorts. As a minimum, players from the same team must be wearing the same colour playing top and same colour playing shorts. Slight variations in shade and design are allowed.

In senior social grades, tracksuit pants, compression garments, t-shirts and long sleeve shirts under the uniform tops are permitted provided that it is possible to differentiate the two teams.

Gloves may be worn.

No item of clothing worn on court may have pockets, exposed zips, buckles or any other feature that may increase the risk of injury.

Where a uniform violation is identified it must be reported to the CSO.

If a player takes the court out of uniform, five (5) points will be awarded to the opposing team and recorded as "Incorrect Uniform Penalty". The player may then continue to play. There will be a three (3) week leniency period for non-Premier grade competitions, at the start of each competition, where players may play out of uniform as long as the team has advised BACT, in advance, of a problem with uniforms.

6.4.3 Clash of uniform colours

Club/team uniform colours must be approved when the team is nominated in accordance with [section 4.5 Team Uniform Colours](#).

When a clash of colours occurs between two teams playing each other, the team listed first on the draw (Team A) will be required to change unless otherwise agreed between the teams. Failure to do so by the schedule start of the game will invoke the regulations as specified in [section 8.3 Late Starts](#).

6.4.4 Alternative Tops

In all grades where there is an issue with uniform tops, a set of alternate tops can be obtained from the CSO to avoid the possibility of disqualification or other penalty. All players in the team must wear the alternative tops.

6.4.5 Warm-up Garments

In all Senior Premier Divisions or Junior Division 1 all warm-up garments must be approved club apparel, however there is no requirement that all players have matching warm-up apparel. Where a player does not have approved club warm-up apparel they must warm-up in the team playing uniform. Where a player wears anything other than an approved piece of club apparel during the warm-up period, the player will incur a personal foul and five (5) points will be awarded to the opposing team, recorded as "Incorrect Warm-Up Penalty".

For all other grades, there is no requirement to wear approved club apparel during the warm-up period.

6.4.6 Playing Footwear

A Player is only permitted to wear non-marking sports footwear whilst playing in BACT competitions. Any Player reported for wearing footwear which marks the playing surface will not be allowed to take the court.

7 Playing the Game

7.1 Rules of the Game

7.1.1 As outlined in [section 2.2 Application of by-laws and competition rules](#), all BACT sanctioned games shall be played and refereed under the Official Basketball Rules as published by FIBA from time to time. Additionally, the alterations below modify the rules for BACT competitions to ensure they are age appropriate.

7.1.2 Modifications to Official Basketball Rules for Under 8 and Under 10 (non-competitive) grades:

- Coaches are allowed on the court at any time during the game, for example to provide feedback, or explain rules and positions, provided they do not interfere with play;
- There is no limit on the amount of time a player can take to inbound the ball;
- The three (3) seconds restricted area (key way) violation rule does not apply;
- The eight (8) seconds back-court violation rule does not apply;
- The ball returned to the back court (cross-court) violation rule does not apply;
- The basket height will be reduced to 2.61m (8'6");
- Zone defence (refer to [section 2.3 Definitions](#)) is not permitted in the half court;
- There are no three (3) point baskets (shots made from outside the three point line are only worth two (2) points);
- Free throws can be taken from the hash mark, 90 centimetres in front of the free throw line.

7.1.3 Modifications to Official Basketball Rules for Under 12 grades:

- Zone defence (refer to [section 2.3 Definitions](#)) is not permitted in the half court;
- There are no three (3) point baskets (shots made from outside the three point line are only worth two (2) points); and
- Free throws can be taken from the hash mark, 90 centimetres in front of the free throw line.

7.1.4 Modifications to Official Basketball Rules for Under 14 grades:

- Zone defence (refer to [section 2.3 Definitions](#)) is not permitted in the half court.
- Three (3) point baskets shall count if a shot is made when attempted from outside the line marked at a distance of 6.25m from the basket.

7.2 Timing Regulations

7.2.1 Game timing regulations, including the use of the shot clock for both minor rounds and finals for all grades can be found at [Schedule 3 – Timing Regulations](#).

7.3 Referees and Score Bench

7.3.1 In junior games, the duty responsibilities for each game (score bench and, if required, refereeing) are shared by the teams playing. In senior games, a third team will be allocated the duty responsibilities (scoring and, if required, refereeing) for each game, as specified on the competition draw. The duty team will be either playing before or after the game for which they are allocated to do duty. BACT may vary the responsibility for score-bench in any competition from time to time.

7.3.2 Score Bench – Junior Games

Each team involved in the game shall provide at least one (1) competent score bench official. Should disagreement arise over allocated duties then the following rule shall apply: the score bench official from Team A shall manage the game clock and scoreboard; and the score bench official from Team B shall keep track of the scores.

In junior Division 1 games, where applicable, Team A shall provide an additional score bench official to operate the shot clock.

7.3.3 Referees – Junior Games

As far as possible, BACT will appoint registered referees to all junior games.

Where, for whatever reason, BACT appointed referees are not available for a game each team is required to be able to supply one (1) competent referee for either a full game or half a game depending on the circumstances, or until such time as BACT appointed referee(s) are available.

Where one team is able to supply both referees for the game and this is agreeable to both teams involved, the team not supplying referees is required to supply all score bench personnel.

The game may proceed with one (1) referee, whether provided by BACT or a team involved in the game, at the discretion of the CSO.

7.3.4 Issues with Score Bench or Referees – Junior Games

The only people who may approach the bench in relation to issues during a game are the coaches of the teams playing the game.

If issues relating to the persons scoring and/or refereeing require escalation, these should be referred to the CSO or RSO as soon as possible during the game so that any necessary action can be taken.

7.3.5 Failure to Supply Score Bench Officials and/or Referees – Junior Games

If any team is unable to supply the required number of score bench officials they will incur the relevant duty fine as specified in [Schedule 2 – Fees and Fines](#).

If BACT is unable to supply registered referees and both teams are unable to supply a competent referee for the game, the result of the game will be declared a double forfeit as per [Schedule 4 – Determination of Competition Points](#). The fines issued to each

team shall be “Duty fine – partial or incomplete duty”, point 2, as per [Schedule 2 – Fees and Fines](#).

7.3.6 Score Bench – Senior Games

A team allocated to do duty on a senior social game will be required to supply at least two (2) people to do the scoring for the game.

A team allocated to do duty on a senior Premier Division game will be required to supply at least three (3) people to do the scoring for the game.

7.3.7 Referees – Senior Games

As far as possible, BACT will appoint registered referees to all senior games.

Where, for whatever reason, BACT appointed referees are not available for a game the duty team is required to supply up to two competent referees for the full game or until such time as BACT appointed referee(s) are available.

The game may proceed with one referee, whether provided by BACT or a duty team, at the discretion of the CSO or RSO.

7.3.8 Issues with Score Bench or Referees – Senior Games

The only people who may approach the bench in relation to issues during a game are the coaches or nominated captains of the teams playing the game.

If issues relating to the persons scoring and/or refereeing require escalation, these should be referred to the CSO or RSO as soon as possible during the game so that any necessary action can be taken.

7.3.9 Failure to Supply Score Bench Officials and/or Referees – Senior Games

If a duty team is unable to supply a the required number of score bench officials they will incur the relevant duty fine as specified in [Schedule 2 – Fees and Fines](#).

If BACT is unable to supply registered referees and the duty team is unable to supply competent referees for the game, the duty team will receive a fine as per [Schedule 2 – Fees and Fines](#) and a draw will be declared with points awarded as per [Schedule 4 – Determination of Competition Points](#).

7.4 Mercy Rule

7.4.1 BACT’s focus in junior basketball is participation and providing enjoyment for players. To cater for situations where one team is dominating another team a mercy rule has been developed for junior grades.

7.4.2 For all junior social grade (non-Division 1) games, at any time where a team is 30 points in front, the coach of the losing team may request to the CSO or RSO that the mercy rule be invoked. An official’s time out will be called by the CSO or RSO in order

to inform the opposing coach, referees and scorers that the mercy rule has been invoked. The following rules will apply:

- The dominant team will be required to take up defensive position inside the bottom 1/3 of the court, as defined by a straight line drawn through the top of the 3 point line;
- The game clock will continue to run at all times;
- If the margin between the two teams returns to within 15 points, then the mercy rule will no longer apply and all normal rules will once again apply.

7.5 Games Rescheduled Prior to Game Day

7.5.1 Rescheduling Prior to Draws Being Made

Where a team knows they will be unavailable on a particular date(s), they should make this known prior to the draws being made and the following shall occur where possible:

- If the grade has byes then the team will have a bye scheduled on the date of their unavailability. There will be no penalty; or
- If the insertion of a bye is not possible and the unavailability results in one less game to be played, the game will be treated as a loss by forfeit to the unavailable team. Competition points will be awarded as per [Schedule 4 – Determination of Competition Points](#) however due to the advanced notice, the unavailable team will not receive a forfeit penalty in this case.

7.5.2 Rescheduling After Draws Have Been Released

After the draws have been release, CM may approve the rescheduling of any games subject to the following:

- The reasons are substantial. The team requesting the change must provide evidence to demonstrate that the game could not otherwise be played by using players from other grades;
- An application on the approved form is received by CM not less than seven (7) calendar days before the scheduled date of the game, which is signed by representatives of both the team requesting the change and the opposing team.
- The application to reschedule for Junior and Senior Premier competitions has been lodged through the club's official contact only. For senior grade competitions the Primary team contact will need to lodge the application.
- The non-refundable administrative fee has been submitted with the request to reschedule (refer to [Schedule 2 – Fees and Fines](#));
- Rescheduled games may be played prior to the originally scheduled date and must be played prior to the completion of the minor round games for the competition;
- The team requesting the rescheduling is responsible for:
 - Arranging the new date;
 - Arranging the new venue;
 - Arranging the score bench officials;
 - Arranging referees (BACT will pay the referees); and
 - Providing the completed scores to BACT within two (2) calendar days of the competition of the game;
- A team may reschedule no more than two games per competition and no games in any finals series may be rescheduled; and
- In senior Premier Divisions and senior social grades, if the rescheduling of a game causes a conflict with the duty team responsibilities of either team, the

team requesting the change shall ensure that all duty team responsibilities for both teams are met;

Once a change has been agreed by both teams and approved by CM, it cannot be changed. The draw will be amended to reflect the new date and time. If either team is unable to play then a forfeit will be awarded against that team.

If an agreement cannot be reached on a new game date and time, the game must go ahead as scheduled or the requesting team will forfeit the game.

7.5.3 BACT Instigated Rescheduling of Games or Changes to Draw

CM may reschedule any game or makes changes to draws due to unforeseen circumstances (for example, changes to venue availability, issues with the venue, draw errors, etc.), as necessary.

As far as possible, all rescheduled games and draw changes will be made so as to give teams at least seven (7) calendar days notice.

Where applicable, if agreement on when and where the game is to be replayed is not reached between the teams within seven (7) calendar days of a game being rescheduled, BACT shall arbitrate a date, time and venue. A team failing to appear on the appointed occasion will forfeit to the other team.

If the game is abandoned and has not been replayed prior to the completion of the minor round games, then the game will be declared a draw. Refer to [Schedule 4 – Determination of Competition Points](#) for points and scores associated with a declared draw resulting from an abandoned game.

7.6 Games Rescheduled on Game Day

7.6.1 Games Rescheduled, Incomplete or Abandoned Due to Hot Weather

[Section 9.10](#) outlines BACT's hot weather guidelines, which may result in an abandoned or rescheduled game.

No refund of fees is available. The game may be replayed at the discretion of BACT.

If agreement on when and where the game is to be replayed is not reached between the teams within seven (7) calendar days, BACT shall arbitrate a date, time and venue. A team failing to appear on the appointed occasion will forfeit to the other team.

If the game is abandoned or has not been replayed prior to the completion of the minor round games, then the game will be declared a draw. Refer to [Schedule 4 – Determination of Competition Points](#) for points and scores associated with a declared draw resulting from an abandoned game.

7.6.2 Other Reasons for Rescheduled, Incomplete or Abandoned Games

Where a game, once started, cannot be completed at that time for any other reason, the game may be replayed at the discretion of BACT. No refund of fees is available.

If agreement on when and where the game is to be replayed is not reached between the teams within seven (7) calendar days, BACT shall arbitrate a date, time and venue. A team failing to appear on the appointed occasion will forfeit to the other team.

If the game is abandoned or has not been replayed prior to the completion of the minor round games the formula below will be used to determine the result for the game. If at the time the game was stopped and there was:

- A 20+ point margin - the result will stand at the score line when the game was abandoned, at any point of the game.
- A margin of less than 20 points before half time - the game will be classed as abandoned and neither team will receive any competition points.
- A margin of 15+ points between half and three-quarter time - the result stands at the score line when the game was abandoned.
- If the game is stopped after three-quarter time, the result stands at the score line when the game was stopped.

8 Withdrawals, Forfeits and Disqualifications

8.1 Withdrawal of Teams from Competition

8.1.1 Where a team is disqualified or withdrawn from competition after final draws have been completed all nomination fees and game fees received will be retained by BACT and a fine may be imposed as per [Schedule 2 – Fees and Fines](#).

8.2 Forfeits

8.2.1 A forfeit shall be declared if a team does not have the minimum number of players to commence the game (refer to [section 6.2](#)) in attendance by 10 minutes after the scheduled start time.

8.2.2 If a team forfeits then a fine will be imposed as per [Schedule 2 – Fees and Fines](#). The attending team will be credited with the game fee and may use the court for the duration of the allocated time of the game without charge. Competition points and for and against points will be awarded as per [Schedule 4 – Determination of Competition Points](#).

8.2.3 If a team forfeits three or more games in the same season they may be withdrawn from the competition by CM.

8.2.4 Where a team is withdrawn from a competition due to excessive forfeits, the team can appeal to CM for reinstatement. An administration fee will apply on lodging the appeal, as per [Schedule 2 – Fees and Fines](#).

8.2.5 The team that forfeits must take over the duty of the non-forfeiting team (if applicable). If the forfeiting team fails to comply, a fine will be imposed as per Schedule 2 – Fees and Fines.

8.3 Late Starts

- 8.3.1 Where a team is unable to take to court at the schedule start time, as determined by the CSO, the clock will be started and continue to run until the game is started.
- 8.3.2 For each minute after the scheduled start time of the game for which a team cannot take the court, one (1) point will be awarded to the opposition.
- 8.3.3 Where a team is able to commence playing not more than 10 minutes after the scheduled start time the game will commence immediately. The clock is not to be reset to the full time allowance in any grade except for senior Premier Divisions.
- 8.3.4 Where a team is unable to start a game 10 minutes after the scheduled start time, the game will be recorded as a forfeit. Competition points and for and against points will be awarded as per [Schedule 4 – Determination of Competition Points](#).

8.4 Disqualification

- 8.4.1 A team may be disqualified if:
- The team plays a player from another team in the same grade;
 - The team plays an ineligible player (refer to [section 2.3 Definitions](#) and [section 8.6 Determination of Ineligible Players](#));
 - The team, or any player within that team, is not financial (refer to [section 4.2 Game fees](#));
 - The team plays an unregistered player (refer to [section 5.1 Player Registration](#));
 - The team plays a player who is no longer eligible for that team due to regrading, as per [section 5.5 Playing between grades, divisions or age-groups](#);
 - The team plays more than the allowable number of higher grade players in a game (refer to [section 5.5 Playing between grades, divisions or age-groups](#));
 - The team plays a player who is playing for a second club/team without permission (refer to [section 5.5 Playing between grades, divisions or age-groups](#));
 - The team plays before a player transfer has been approved (refer to [section 5.6 Transfer of players between clubs/individual teams](#));
 - The team plays a player using a false name (refer to [section 8.5 Players using a false name](#)); or
 - The team, any player or official within that team, or any spectator associated with that team, fails to adhere to the BACT Code of Conduct (refer to [section 10.1 Code of Conduct](#)).
- 8.4.2 Where a team is disqualified, competition points and for and against points will be awarded as per [Schedule 4 – Determination of Competition Points](#).

8.5 Players Using a False Name

- 8.5.1 It is a reportable offence to play under an assumed name, or to arrange for someone to do so. A player whose identity is questioned by a BACT official will print and sign their name and produce corresponding identification if requested to do so.
- 8.5.2 A player who is alleged to have been playing under the name of another person will be reported for unsportsmanlike conduct and the charge will be referred the Administrative or Disciplinary Tribunal. Where it is proven that a player has played under the name of another person, the team that they played for will be disqualified for each game the player played under the name of another person.

8.6 Determination of Ineligible Players

8.6.1 If a team uses an ineligible player or players, that team will be disqualified as per [section 8.4 Disqualification](#). Competition points and for and against points will be awarded as per [Schedule 4 – Determination of Competition Points](#).

8.6.2 The referees do not have the jurisdiction to determine the eligibility of players for the commencement of a game however if the referee, CSO or RSO believes that a team has deliberately included an ineligible player or players, for example in order avoid a forfeit or late start, it will be reported to CM.

8.6.3 Ineligible players will be determined by CM when compiling the results following completion of the game.

- If a team is found to have deliberately used ineligible players in order to avoid a forfeit or late start, the game will be declared a forfeit, regardless of the result, and the team in question will be liable to pay a fine as per [Schedule 2 – Fees and Fines](#). Competition points and for and against points will be awarded as per [Schedule 4 – Determination of Competition Points](#); or
- In all other instances, the team will be disqualified and competition points and for and against points will be awarded as per [Schedule 4 – Determination of Competition Points](#).

9 Injuries, Health and Safety

9.1 General Health and Safety

9.1.1 Reference should be made to any separate BACT health and safety policies, including the Blood Policy, available from the BACT office and on the BACT website.

9.2 Injury

9.2.1 Where a player is injured while participating in BACT competitions or team training for those competitions the player or team representative must complete an Incident Report Form and lodge it with BACT within seven (7) calendar days.

9.3 Insurance Claims

9.3.1 Any registered player who is injured (as defined under the relevant insurance policy) while participating in BACT competitions or team training for those competitions shall be entitled to claim against the insurance policy provided by BACT

9.4 Blood Rule

9.4.1 A player may not enter the court or remain on the court while bleeding or wearing a uniform or any other clothing item with blood on it. The BACT Blood Policy applies.

9.4.2 Any blood must be cleaned off the surface of the court and the ball before play can continue. The CSO's office contains a blood spill kit which can be used to clean up blood. Procedure is outlined in the BACT Blood Policy.

9.4.3 Except in Premier Division 1, a player with blood on their uniform may replace the uniform with a makeshift top or shorts without penalty. Players in Premier Division 1 must replace their uniform with a spare correct uniform.

9.5 Dangerous Objects

Players are not permitted to wear an object that is likely to cause injury. Where for physical or sentimental reasons an object cannot be removed, it must be covered, to

the satisfaction of the referee, with a protective padding of cotton wool and/or soft adhesive tape before the player can take the court.

9.5.1 Fingernails

Fingernails should not be above the level of the finger or thumb itself and if in doubt, the referee should 'feel' for the nail by running one of their fingers over the finger of the player. Note that [section 6.4.2 Other Grades](#) permits social grade players to wear gloves to cover long fingernails.

9.5.2 Eye Glasses and Contact Lenses

Eye Glasses may be worn provided that approved safety glass is fitted and that a form of elastic band is used to prevent movement on the head.

Contact lenses should be recorded with (cl) beside the player's name.

9.5.3 Jewellery

No jewellery is permitted to be worn unless it is unable to be removed, in which case it must be covered as in [section 9.5 Dangerous Objects](#), above.

9.5.4 Chewing gum

Players are not allowed chewing gum on the court or during games.

9.5.5 Hair

Hair must be tied in a manner that does not allow it to move freely.

If a player has hair braided into a plait, the plait is not permitted to be able to swing free and must be held tightly to the head.

A player's hair must not be tied high on the head allowing it to flick as the head of the player moves.

9.6 Protective Gear

9.6.1 The wearing of protective gear will be allowed with approval from CM, provided it can be worn in such a way so that it is considered safe for all participants, in accordance with [section 9.5 Dangerous Objects](#).

9.6.2 A written application including a medical certificate should be submitted to CM. In approved cases, CM will provide the player with a letter of exemption, which must be shown upon request.

9.7 Prosthesis and Other Medically Required Equipment

9.7.1 The wearing of prosthesis or other medically required equipment will be allowed with approval from CM, provided it can be worn in such a way so that it is considered safe for all participants, in accordance with [section 9.5 Dangerous Objects](#).

9.7.2 A written application including a medical certificate should be submitted to CM. In approved cases, CM will provide the player with a letter of exemption, which must be shown upon request.

9.8 Religious or Cultural Attire

9.8.1 The wearing of religious or cultural attire, such as burqa or hijab, will be allowed provided it can be worn under the team uniform and in such a way so that it is considered safe for all participants in accordance with [section 9.5 Dangerous Objects](#).

9.9 Pregnancy

9.9.1 For recommendations on participation for pregnant players, reference should be made to the separate BACT Pregnancy Guidelines which are available from the BACT office or on the BACT website.

9.9.2 Information regarding insurance cover for pregnant players under BACT's insurance policy is available from the BACT office and the BACT website.

9.10 Drugs and Alcohol

9.10.1 Reference should be made to the separate BACT Illicit Drugs Policy available from the BACT office or on the BACT website.

9.11 Hot Weather Guidelines

9.11.1 Reference should also be made to the separate BACT Hot Weather Policy available from the BACT office or on the BACT website. The hot weather guidelines apply to ensure safety of players in excessively hot temperatures. The determination of temperatures is the responsibility of the CSO.

10 Conduct, Reports and Tribunals

10.1 Code of Conduct

10.1.1 All persons who take part in or observe BACT competitions, be they players, coaches, officials or spectators, must adhere to the BACT Code of Conduct and principles of good sportsmanship, as well as the and these Competition Rules and By-Laws. Failure to do so may result in ejection from the playing precinct and/or disqualification of the team and/or being reported for misconduct.

10.1.2 Where a person or a team is reported for misconduct the matter will be referred to the BACT Administrative Tribunal or BACT Disciplinary Tribunal and dealt with under the BACT Disciplinary By-Laws.

10.2 Conduct of Players and Team Officials

10.2.1 Each team shall be held responsible for the conduct of its players and team officials.

10.2.2 If a player or team official continues unruly and/or offensive behaviour after having been penalised to the extent of Official Basketball Rules (published by FIBA from time

to time), the referees shall make an official report for misconduct against the offending person, in accordance with the BACT Disciplinary By-Laws.

10.2.3 Where a player or team official has been disqualified and he or she refuses to leave the "proximity of the court" (refer to [section 10.5 Proximity of the court](#)), then the game shall not continue and the team the player or team official is associated with will be disqualified in accordance with [section 8.4 Disqualification](#).

10.2.4 Notwithstanding the above, at the discretion of the referee, unaccompanied minors may be permitted to remain in the Proximity of the court to ensure appropriate supervision.

10.3 Conduct of Team Followers/Spectators

10.3.1 Each team shall be held responsible for the conduct of its spectators.

10.3.2 If the conduct of a team's spectators is of an unruly and/or offensive nature, the referee/s shall stop the game and advise the CSO who shall request that the individual/s take action to correct their behaviour. If the conduct is of a particularly offensive nature, including racist or homophobic behaviour, the referee/s or other official, in their discretion, may make an official report for misconduct against the offending person/s, without further warning, in accordance with the BACT Disciplinary By-Laws.

10.3.3 If the team's spectators continue with unruly and/or offensive behaviour after the CSO has advised them to correct their behaviour, the referees shall again stop the game and request the CSO to arrange that the person or persons offending leave the "proximity of the court" (refer to [section 10.5 Proximity of the court](#)).

10.3.4 If the offending person or persons refuse to leave the "proximity of the court" (refer to [section 10.5 Proximity of the court](#)), then the game shall not continue and the referees shall make an official report for misconduct against the offending person/s, in accordance with the BACT Disciplinary By-Laws. In these instances the team the spectator is associated with will be disqualified in accordance with [section 8.4 Disqualification](#).

10.4 Game Intervention

10.4.1 Any duly appointed BACT official may intervene in a game when circumstances arise which threaten the proper, fair and sportsmanlike conduct of the game.

10.5 Proximity of the Court

10.5.1 Where any player or team official is disqualified, they must leave the stadium unless the stadium has a map or areas designated as "not being within the proximity of the court" displayed on the notice board.

10.5.2 If the stadium has a map or other instruction detailing areas designated as "not being within the proximity of the court", such as a designated team dressing room, the disqualified official or player must either retire to the designated area and remain there, or leave the stadium, until no less than five (5) minutes after the game has ended.

10.6 Reporting Procedures

10.6.1 For reporting procedures where a report for misconduct is to be made, reference should be made to the separate BACT Disciplinary By-Laws available from the BACT office or on the BACT website.

10.7 Conduct of Reported Persons

- 10.7.1 The reported person shall be entitled to participate in BACT competitions until such time as the Administrative Tribunal or the Disciplinary Tribunal has heard and determined the report, however, depending upon the seriousness of the offence, the Hearings Information Officer may determine that the reported person shall not participate in BACT competitions until the report has been heard and determined.

10.8 Conduct of Suspended Persons

- 10.8.1 For a list of offences, the related penalties and the conduct of suspended persons, reference should be made to the separate BACT Disciplinary By-Laws available from the BACT office or on the BACT website.

11 General

11.1 Penalty for Non-Compliance with these By-Laws

- 11.1.1 Unless otherwise stated, the penalty for non-compliance with these by-laws will be at the discretion of BACT.

11.2 CEO Discretion

- 11.2 The BACT CEO may make a decision (including varying a time frame) that varies from the literal wording of these by-laws if the BACT CEO believes that such decision best gives effect to the intent of these by-laws, provided that:
- (a) the CEO's proposed decision is supported by a majority of the Competitions Committee
 - (b) the CEO's decision is communicated to all clubs or teams participating in the relevant grade in writing, setting out reasons for varying from a literal interpretation of these by-laws
 - (c) the CEO reports any decision made under this clause to the BACT Board at its next meeting.

11.3 Appeals

- 11.3.1 If a person believes that BACT has incorrectly applied these by-laws, the decision may be appealed to the Competitions Committee. An appeal must be made in writing within seven (7) calendar days of the original decision. The Competitions Committee will decide on any appeals within seven (7) days of the appeal being lodged. Until such time as the appeal is heard the original decision will stand. The Competitions Committee may require that any appeal be accompanied by an administration fee (refer to [Schedule 2 – Fees and Fines](#)).
- 11.3.2 A person who has been charged with misconduct shall have the right of appeal, as per the separate BACT Disciplinary By-Laws, available from the BACT office or on the BACT website.

11.4 Queries and Feedback

11.4.1 Queries

For queries and concerns regarding the operation of competitions and decisions made under these by-laws, initial contact should be made with:

- either the CSO or RSO present at game time; or
- CM during office hours.

11.4.2 Feedback

BACT has several mechanisms in place to elicit feedback or suggestions on the operation of competitions, or these by-laws, which are:

- Feedback form on the BACT website;
- Through the nominated club/individual team delegate;
- Formal competitions meetings, which are held from time to time; and
- The annual customer satisfaction survey.

11.5 Awards and Honours

11.5.1 Reference should be made to the separate BACT Awards and Honours Policy available from the BACT office or on the BACT website.

Schedule 1 – Competitions Committee Terms of Reference

ACT Basketball Inc.

Competitions Committee

Terms of Reference

BOARD FINAL - 20151008

1. TITLE

The name of the Committee shall be the Basketball ACT Competitions Committee (“CC”).

2. PURPOSE

Basketball ACT (BACT) has established a CC to provide strategic advice and support to the BACT Board and CEO with regard to developing and establishing guiding principles, competition rules, policies, guidelines and procedures for competitions conducted by the organisation.

The CC will also ensure appropriate and relevant communication with stakeholders on prospective changes to the above guiding principles, competition rules, policies, guidelines and procedures before they are recommended to the BACT Board for approval.

3. MEMBERSHIP

The members of the CC will be:

- Up to 2 nominated board members of BACT
- BACT Head of Competitions and/or other delegated representative(s)
- 2 nominated independent members from full voting member community based clubs
- 1 nominated independent member from full voting member school based clubs
- BACT Referees and Officials Coordinator

The BACT CEO shall be invited to attend each meeting of the CC and may participate fully in discussions made by the CC.

The independent members preferably will have expertise in administration of competitions, either junior, senior or both, expertise in coaching or player development, the ability to think strategically, the ability to act in the interests of BACT rather than their own club/school and/or bring a perspective from outside basketball. The group may seek input from other individuals for specialist expertise as needed.

All BACT staff, members and volunteers are expected to work for the good of Basketball in the ACT. They must therefore function in a cooperative and collaborative manner supporting the guiding principles and the wider Basketball community. Members of the CC will represent themselves without prejudice and remove any bias or conflicts of interest due to their personal involvement in any aspect of BACT programs, clubs, schools or competitions.

The BACT Board may direct, or the CC may invite, representatives or members from other BACT committees or clubs to sit on the CC as observers.

The chair will be nominated by the BACT Board.

BACT staff will call for expressions of interest to fill the vacant spots on the CC following the Annual General Meeting:

- Northern based full voting member clubs will be entitled to nominate for the CC Northern-based Clubs Representative.
- Southern based full voting member clubs will be entitled to nominate for the CC Southern-based Clubs Representative.
- Full voting member school based clubs will be entitled to nominate for the CC School-based Club Representative.

Each school and or club will be entitled to vote for the relevant spot on the CC, whereby a club or school shall not be able to vote for their own candidate.

4. RESPONSIBILITIES

The key responsibilities of the CC are:

1. To understand and align with the strategy of BACT in relation to competitions and seek direction from the BACT board with relation to competition strategy.
2. To remain informed of current competition operations, including satisfaction of members, key issues and barriers to success, administrative and BACT staff workloads, trends in participation.
3. To consult on a regular basis to remain informed on the above.
4. To be responsible for the development of competition polices that will align with BACT strategy and advise the board on these issues.
5. To provide advice and seek approval from the BACT Board for competition rules and competition policies, guidelines and operational procedures.
6. To act as an appeals Committee when BACT Competition Management make a decision which is contrary to the Rules of Competition and/or Disciplinary By-Laws at the time.
7. To the best of their ability represent the opinions of their respective stakeholders

5. DELEGATION OF AUTHORITY AND TERM

The CC will be an ongoing sub-committee of the BACT Board. The CC does not have decision making authority with relation to policy matters and shall provide recommendations to the BACT Board for consideration. The CC has decision making only has designated by the BACT Board from time to time.

Membership and performance of the group will be reviewed and confirmed following the Annual General Meeting of BACT each year. The ideal length on the CC will be a period of 2 years for each member.

By unanimous resolution the CC may expel any Club representative Committee member from the CC for any of the following reasons:

- A consistent pattern of non-attendance to meetings.
- Any gross conflict of interest and an inability to perform with an unbiased view.
- Any other gross misconduct not previously mentioned.

6. THE ROLE OF BACT COMPETITION MANAGEMENT (CM)

The BACT operational staff are responsible for:

- Day to day administration of the BACT competitions in accordance with the policies and rules set by the BACT Board.
- From their firsthand knowledge and experience of BACT competitions and through consultation with clubs and schools provide advice to the BACT Board, and the CC. CM do not determine policy independently.

7. MEETING PROCEDURES

The nominated secretary of the CC, in conjunction with the Chair, shall:

- Draw up an agenda, which shall be circulated at least one week prior to each meeting to the members of the CC. Any attendee may nominate business for the meeting prior to this.
- Record all recommendations of the CC and prepare minutes for distribution to stakeholders within one week of the meeting.

Meetings will be held:

- minimum of twice a year or more frequently as required.
- face to face.
- only when a Quorum of at least three (3) Committee members are present.

The CC must convene a club participants meeting at least once per full operating year period. Club delegates are to receive at least seven days notice of the date and the agenda for each meeting.

Schedule 2 – Fees and Fines

1 unit is equal to \$110 for all junior and senior grade competitions and \$250 for all Senior Premier Competitions, inclusive of

Infringement / Request	Definition	Penalty / Fine (per instance)
Appeal decision in relation to competitions	Administration fee to accompany a lodgement of an appeal against a decision made in accordance with these by-laws.	½ unit
Appeal withdrawal due to multiple forfeits	Administration fee to accompany a lodgement of an appeal against withdrawal from a competition	½ unit
Bond	Bond required to be paid for new individual teams, at the discretion of BACT	4 units
Duty fine – incompetent duty	<ol style="list-style-type: none"> 1. Deemed by referee or BACT official 2. Deemed by referee or BACT official which affects the outcome of the game 	<p>1 unit</p> <p>1 competition point and 1 unit</p>
Duty fine – late duty	Did not provide enough personnel for start of the game and game is delayed as a result	1 competition point and 1 unit
Duty fine – no duty	Did not provide any personnel for entire game	3 competition points and 1 unit
Duty fine – partial or incomplete duty	<ol style="list-style-type: none"> 1. Did not provide enough personnel for one quarter or less of the game 2. Did not provide enough duty personnel for more than 1 quarter 3. Did not provide enough personnel for the entire game which resulted in the game being unable to be played 	<p>½ unit</p> <p>1 competition point and 1 unit</p> <p>1 competition point and 3 units (to cover return of bye credit for playing teams)</p>
Forfeit	<ol style="list-style-type: none"> 1. No advice of forfeit 2. Advised of forfeit after 12 noon on day of game 3. Forfeit otherwise advised 4. Forfeit & failure to do duty when forfeiting 	<p>2 units</p> <p>2 units</p> <p>1 unit</p> <p>3 competition points and 3 units</p>
Poaching	Penalty for a club/team if BACT deems that it is guilty of poaching	10 units
Tribunal	Where a person is reported and found guilty at the tribunal, the club/team with whom the person is participating will be fined	1 unit

<p>Withdrawal from junior competition</p>	<ol style="list-style-type: none"> 1. Withdrawal of a team by BACT or notification from the team after creation of draws has commenced. 2. Withdrawal of a team by BACT or notification from the team after round 3 of season 	<p>Half of total season fees</p> <p>Total amount of fees for season</p>
<p>Withdrawal from senior competition</p>	<ol style="list-style-type: none"> 1. Withdrawal of a team by BACT or notification from the team after creation of draws has commenced but before commencement of season. 2. Withdrawal of a team by BACT or notification from the team after the draw has been published on BACT website. 	<p>Nomination Deposit</p> <p>2/3 (Two thirds) of total season fees.</p>

Schedule 3 – Timing Regulations *(as at Summer 2013/14)*

Minor Round Timing Regulations

Grade / Division	Quarter Length	Shot Clock Used?	Time Outs	Game Timing	Last 2 Minutes of Game	Quarter Breaks	Minor Round Overtime?	Overtime (time / break / number of time-outs per team)
Under 8	8 min	No	1 per team per half, clock does not stop. No time-outs in last minute each quarter	Running clock	Running clock	1/2/1 min	No	
Under 10	10 min	No	1 per team per half, clock does not stop. No time-outs in last minute each quarter	Running clock	Running clock	1/2/1 min	No	
Under 12 Division #1	8 min	No	1 per team per quarter	Fully timed		1/3/1 min	Yes	3 min/1 min/1
Under 14 Division #1	8 min	Yes – starts at half way	2 per team in the first half 3 per team in the second half	Fully timed		1/3/1 min	Yes	3 min/1 min/1
Under 16 Division #1	10 min	Yes	2 per team in the first half 3 per team in the second half	Fully timed		1/3/1 min	Yes	5 min/1 min/1
Under 19 Division #1	10 min	Yes	2 per team in the first half 3 per team in the second half	Fully timed		1/3/1 min	Yes	5 min/1 min/1
All other junior grades	10 min	No	1 per team per half, clock stops.	Running clock	Fully timed only if the score difference is 10 points or less	1/2/1 min	No	3 min/1 min/1
Senior Premier Division #1 and #2	10 min	Yes	2 per team in the first half 3 per team in the second half	Fully timed		2/5/2 min	Yes	5 min/1 min/1

Grade / Division	Quarter Length	Shot Clock Used?	Time Outs	Game Timing	Last 2 Minutes of Game	Quarter Breaks	Minor Round Overtime?	Overtime (time / break / number of time-outs per team)
Senior A Grade	12 min	No	2 per team per half, clock does not stop unless within the last 2 minutes of the game. No time-outs in last minute of the first, second and third quarters	Running clock	Fully timed	1/2/1 min	No	3 min/1 min/1
All other senior grades	10 min	No	1 per team per half, clock does not stop. No time-outs in last minute of the first, second and third quarters or in the last 2 minutes of the game	Running clock	Running clock	1/2/1 min	No	3 min/1 min/1

Delays to Scheduled Start Times

All games should commence at the scheduled start time. Where, for whatever reason, games are running later than scheduled, the CSO will make appropriate arrangements to attempt to get games back to the scheduled start times.

Pre-Game Warm-Up Time

Senior Premier Division 1 and 2: Ten (10) minutes per game. Where necessary, at the discretion of the CSO to ensure games run on time, the pre-game warm-up time may be reduced to not less than five (5) minutes per game.

All other grades: Five (5) minutes per game. Where necessary at the discretion of the CSO to ensure games run on time, the pre-game warm-up time may be reduced to not less than two (2) minutes per game.

Playoff Timing Regulations

The timing for playoff games shall be as per the Minor Round Timing Regulations grid. Grades below senior A-grade will be fully timed in the last two minutes Under 8 and Under 10 (non-competitive grades) no playoff games are played.

Where a game is tied at the end of play, overtime periods shall be played as per the timings specified in the “Overtime” column of the Minor Round Timing Regulations grid, above, until there is a winning team. Overtime periods shall be either fully timed or running clock, as per the “Game Timing” and “Last 2 Minutes of Game” regulations for each grade.

Schedule 4 – Determination of Competition Points

Competitive Grades

Competition Points

The table of points awarded for each game in competitive grades is below. Points shall be cumulative throughout the minor rounds of a competition prior to finals:

Result	Points
Win	3
Draw	2
Loss	1
Bye	0
Disqualification or Forfeit	0

For and Against Points – Declared Draws, Disqualifications, Forfeits

In the case of a game declared a draw, disqualification or forfeit, for and against points allocated to the teams concerned will depend on the circumstances, as follows:

- The score for a forfeit will be 20 – 0;
- For a disqualification:
 - Where the winning team is disqualified, the score will be 2 – 0; or
 - Where the losing team is disqualified the score will stand.
- For a game declared a draw due to no duty team (refer to [section 7.3 Refereeing and Scoring](#)), the score will be 20 – 20 and each team shall receive two (2) competition points;
- For a game declared a draw due to it being abandoned and unable to be rescheduled (refer to [section 7.6 Games Rescheduled or Abandoned](#)), the score will be 20 – 20 and each team shall receive two (2) competition points.

Balancing Competition Points for Uneven Number of Games Played

BACT will endeavour to ensure a balanced draw and even number of games for all teams across all grades. Where this is not possible and teams have an unequal number of games played due to byes, the competition points accumulated for games will be based on the average points earned per game played (that is, total competition points accumulated divided by the number of games played, multiplied by the maximum number of games played in that grade). Teams with the higher number of points based on this calculation will be placed accordingly.

Equal Competition Points at the Conclusion of the Minor Rounds

In any grade, if two (2) or more teams are level on competition points at the conclusion of the minor rounds, the higher finishing positions shall be determined in the following order:

1. The team with the lesser number of forfeits, duty penalties, disqualifications and other infringements of the rules;
2. If still equal, the head to head ratio of wins and losses between the teams concerned;
3. If still equal, the head to head percentage of points for and against between the teams concerned;
4. If still equal, the overall percentage of points for and against between all teams in the grade.

Non-Competitive Grades

There are no competition points offered in all non-competitive grades. As such there will be no scoresheet, scoreboard, points tables or finals for these grades.